

2025 Southtowns Baseball League

12U Baseball Schedule

Team #1: Evans Red (Coach Spada)

Team#2: Lakeview Yankees (Coach LaRosa)

Team #3: Lakeview Red Sox (Coach Vital)

Team #4: Hamburg Purple (Coach Ladinguin)

Team #5: Lake Shore Green (Coach Brooks)

Team #6: Lake Shore Blue (Coach Westra)

Games will be played at the following facilities:

LSLL #7: 4928 Rogers Rd, Hamburg, NY 14075

Rotary 2/Nike: 2980 Lakeview Rd, Hamburg, NY 14075

Evans #5: 901 Bennett Rd. Angola, NY 14006

Burke #3/ #5: 6560 Burke Rd, Lake View, NY 14085

Legion B/ D: 2 Memorial Dr, Hamburg, NY 14075

*****Home team listed on RIGHT*****

Date	Teams	Time	Diamond
Wed 5/21	2 at 1	6pm	Evans #5
Wed 5/21	3 at 6	6pm	LSLL #7
Wed 5/21	5 at 4	6pm	Leg D
Mon 5/26	2 at 3	follow parade	Burke #3
Wed 5/28	1 at 5	6pm	LSLL #7
Wed 5/28	6 at 4	6pm	Rotary 2/ Nike
Mon 6/2	3 at 4	6pm	Legion B
Mon 6/2	6 at 1	6pm	Evans #5
Mon 6/2	2 at 5	6pm	LSLL #7
Wed 6/4	3 at 1	6pm	Evans #5
Wed 6/4	2 at 4	6pm	Rotary 2/ Nike
Wed 6/4	5 at 6	6pm	LSLL #7
Mon 6/9	4 at 1	6pm	Evans #5
Mon 6/9	5 at 3	6pm	Burke #3
Mon 6/9	2 at 6	6pm	LSLL #7
Wed 6/11	3 at 2	6pm	Burke #3
Wed 6/11	4 at 6	6pm	LSLL #7
Wed 6/11	5 at 1	6pm	Evans #5
Mon 6/16	3 at 5	6pm	LSLL #7
Mon 6/16	1 at 4	6pm	Leg B
Mon 6/16	6 at 2	6pm	Burke #5
Wed 6/18	1 at 2	6pm	Rotary 2/ Nike
Wed 6/18	4 at 5	6pm	LSLL #7
Wed 6/18	6 at 3	6pm	Burke #3
Mon 6/23	4 at 2	6pm	Leg D
Mon 6/23	1 at 3	6pm	Rotary 2/ Nike
Mon 6/23	6 at 5	6pm	LSLL #7

Date	Teams	Time	Diamond
Wed 6/25	4 at 3	6pm	Burke #3
Wed 6/25	1 at 6	6pm	LSLL #7
Wed 6/25	5 at 2	6pm	Rotary 2/ Nike
Mon 6/30	2 at 3	6pm	Burke #3
Mon 6/30	4 at 1	6pm	Evans #5
Mon 6/30	5 at 6	6pm	LSLL #7

WEDNESDAY, 7/2 – NO GAMES

Mon 7/7	1 at 2	6pm	Burke #3
Mon 7/7	3 at 5	6pm	LSLL #7
Mon 7/7	6 at 4	7:45pm	Legion B

REGULAR SEASON ENDS/ PLAYOFFS BEGIN

Wed 7/9	6 th seed at 3 rd seed	6pm	TBD
Wed 7/9	5 th seed at 4 th seed	6pm	TBD
1st and 2nd seeds have a bye			
Mon 7/14	Semifinal #1	6pm	TBD
Mon 7/14	Semifinal #2	6pm	TBD
Wed 7/16	Championship Game	6pm	TBD
Fri 7/18	Playoff Rain Makeup Date	6pm	TBD